

Abernethy Primary 2 Learning Tree April to June

Literacy

- Recognise and recall sounds to blend, read and write
- Continue to develop and apply spelling and grammar skills.
- Identify and use nouns, verbs, adjectives and adverbs

 ENG 1-12a LIT1-21a, 1-21b
- Investigate the features of poetry and non fiction texts.
- Further develop reading strategies to find information within texts and read aloud with growing confidence.
- Write a short paragraph independently with correct punctuation, finger spaces and accurate letter formation. LIT 1-22a, 1-22b
- Create texts for different purposes poetry, science report
 LIT1-28a, 1-29a

Numeracy

- Count on and back in 2s, 5s and 10s
- Recall number bonds and doubles mentally to 10 or 20
- Add and subtract numbers up to 3 digits within 100
- Recognise multiplication as repeated addition. For example
 Three 3s or 3x3 is 3+3+3
- Investigate array patterns (e.g. 2 x 5 & 5 x 2) and create my own patterns to show pairs of multiplication facts.

I have investigated how whole numbers are constructed, can understand the importance of zero within the system and can use my knowledge to explain the link between a digit its place and its value. MNU 1-02a

I can use addition, subtraction, multiplication and division when solving problems, making best use of the mental strategies and written skills I have developed. MNU 1-03a

 Explore different ways to measure everyday items and talk about length, weight and capacity using standard units

I can estimate how long or heavy an object is, or what amount it holds, using everyday things as a guide, then measure or weigh it using appropriate instruments and units. MNU 1-11a

Identify, compare and describe 3D shape

a supported simple 3D ships to and 3D shapes and say identify a

I have explored simple 3D objects and 2D shapes and can identify, name and describe their features using appropriate vocabulary. MTH 1-16a

How you can help

Read for enjoyment and support HW tasks
Play word games - Boggle or Scrabble.

Encourage writing for a purpose - make lists, cards, signs, posters

Quick fire mental maths number bonds to 10 and 20, doubles and halves

Practical maths activities involving measure Plant and grow seeds or encourage help with gardening jobs.

Share books or videos of castles Look at Seesaw, talk about the learning

RME

- Read and discuss key Bible stories.
- Explore characters and key messages within the stories.
- Re-tell stories through art or music.

As I explore Christian stories, images, music and poems, I am becoming familiar with some beliefs Christian people have about God and Jesus.

RME 0-01a

<u>French</u>

- Take part in daily routines in French
- Listen to simple songs and rhymes
- Know how to say my name.
- Know and say some colours

MLAN 1-01a/1-01B

Interdisciplinary Learning Jack and the Beanstalk

- Investigate and explain how plants grow from seeds
- Find out how to grow and care for plants
- Explore the features of some Scottish castles
- Find out how people lived in castles
- Use 3D shapes and different materials to build models
- Develop drama techniques to re tell part of a story

I can compare aspects of people's daily lives in the past with my own SOC 1-04a

I can help to design experiments to find out what plants need to grow and develop. I can observe and record my findings. I can grow healthy plants in school. SCN 1-03a

I enjoy creating, choosing and accepting roles, using movement, expression and voice through drama EXA 1-12a

I can share my thoughts about characters and/or setting, recognise the writer's message, relate it to my own experiences, and comment on the effective choice of words and other features. ENG 1-19a

Health and Wellbeing Living and Growing

- Investigate how humans grow and change
- Know how to look after my growing body
- Develop understanding of personal privacy

I am learning about where living things come from and about how they grow, develop and are nurtured. HWB 1-50a

I am able to show an awareness of the tasks required to look after a baby.

HWB 1-51a

I am aware of my growing body and I am learning the correct names for it different parts and how they work. HWB 1-47b

PE

- Throw objects with distance / accuracy at a target
- Jump for height or distance and run for speed
- Accelerate from standing still position and stop quickly

HWB 1-21a, 1-22a, 1-23a, 1-24a, 1-26a

